

Advanced Servoy Mobile

Custom UI and SQLite

Paolo Aronne

Agenda

Mobile Client architecture

Creating custom UI elements

Integrating 3rd party JavaScript libraries

Using SQLite for Unlimited offline storage

HTML5-based, offline client

Technology stack

- Google Web Toolkit (GWT)

- jQueryMobile

- PhoneGap (optional)

Main features

- Runs in the browser

- Works when offline

- Built-in bi-directional sync

- Deploy as WebApp or Native App

Mobile Client architecture

Any HTML/CSS/JavaScript based component can be used

- JQueryMobile components

- Plain HTML elements

- 3rd party components

Available tools

- Bean element to inject custom HTML

- `plugins.mobile.getMarkupId(element.xxxx)`

- Access DOM directly (plain DOM API or JQuery)

- `Solution.onOpen`, `Form.onShow/onRecordSelection` events

- Media Library to include 3rd party libs

Servoy events

`solution.onOpen`:

`form.onLoad`: DOM not yet be available

`form.onShow(firstShow)`: DOM available, check `firstShow` to do one-time init

`form.onRecordSelection`: to update based on current selection

jQuery/jQueryMobile events

`documentready`: document is ready at `firstForm.onShow`

`create`: enchant raw elements into JQM Widgets

PhoneGap events

`deviceready`: device is ready when solution is open

Display custom UI using the Bean

The Bean element inserts an empty DIV into the HTML markup

Set the bean's innerHTML using:

```
elements.myBean.innerHTML = yourHTMLString
```

Interact with your custom UI

Target the bean element in scripting:

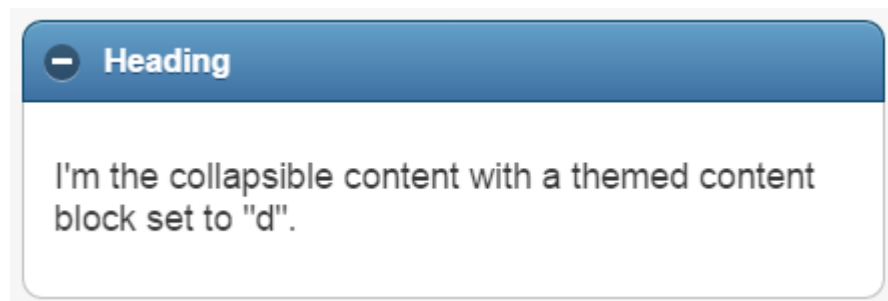
```
var id = plugins.mobile.getMarkupId(elements.myBean)  
$('#' + id). //your code here
```

You can assign your own ID's to the injected HTML

Warning: ID's in markup should be unique for all the solution

JQM Widget

It is a feature-rich mobile component which has its own events and methods
JQM process the HTML elements having the **data** attribute to create widgets



JQM create event

when the form is shown for the first time a JQM page is created

JQM processes and transforms the content of the beans into Widgets

Warning: beans will not be processed after the page is loaded.

Creating custom UI elements

Create a collapsible Widget

Set the bean's innerHTML at onRecordSelection event:

```
elements.myBean.innerHTML='<div data-role="collapsible">'  
                                <h3>' + foundset.name + ' </h3>  
                                <p>' + foundset.job_title + ' </p>  
                                </div>'
```

Trigger on a parent element the JQM create event to display the widget

Note: the activePage is a parent element of the bean.

```
$.mobile.activePage.trigger('create')
```


Bind events to custom UI

Bind Servoy method to HTML/JQM events: **onclick**, **href**, **swipe**

HTML events are executed from root scope: no form context

Provide fullpath to the method

```
elements.myBean.innerHTML='<div data-role="button"  
onclick= "window.forms.formName.methodName(' + foundset.pk + ')" />
```

The object window holds the Servoy **forms** object

Demo

JQueryMobile Widgets

JQueryMobile swipe

Other JQueryMobile widgets

<http://view.jquerymobile.com/1.3.1/dist/demos/>

Creating custom UI elements

Bundling additional (3rd party) JavaScript and CSS resources

.js and .css files can be added to the media library

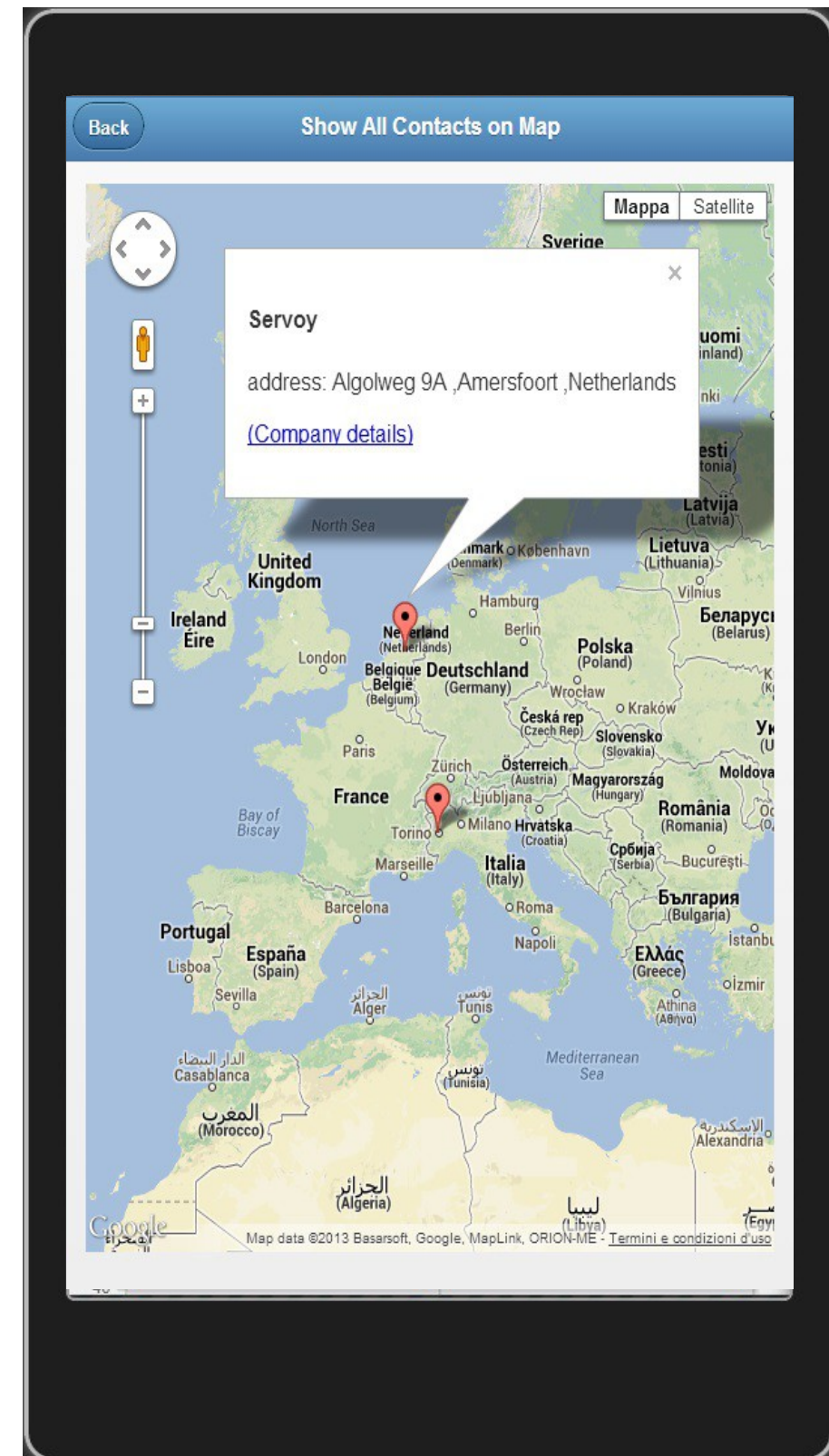
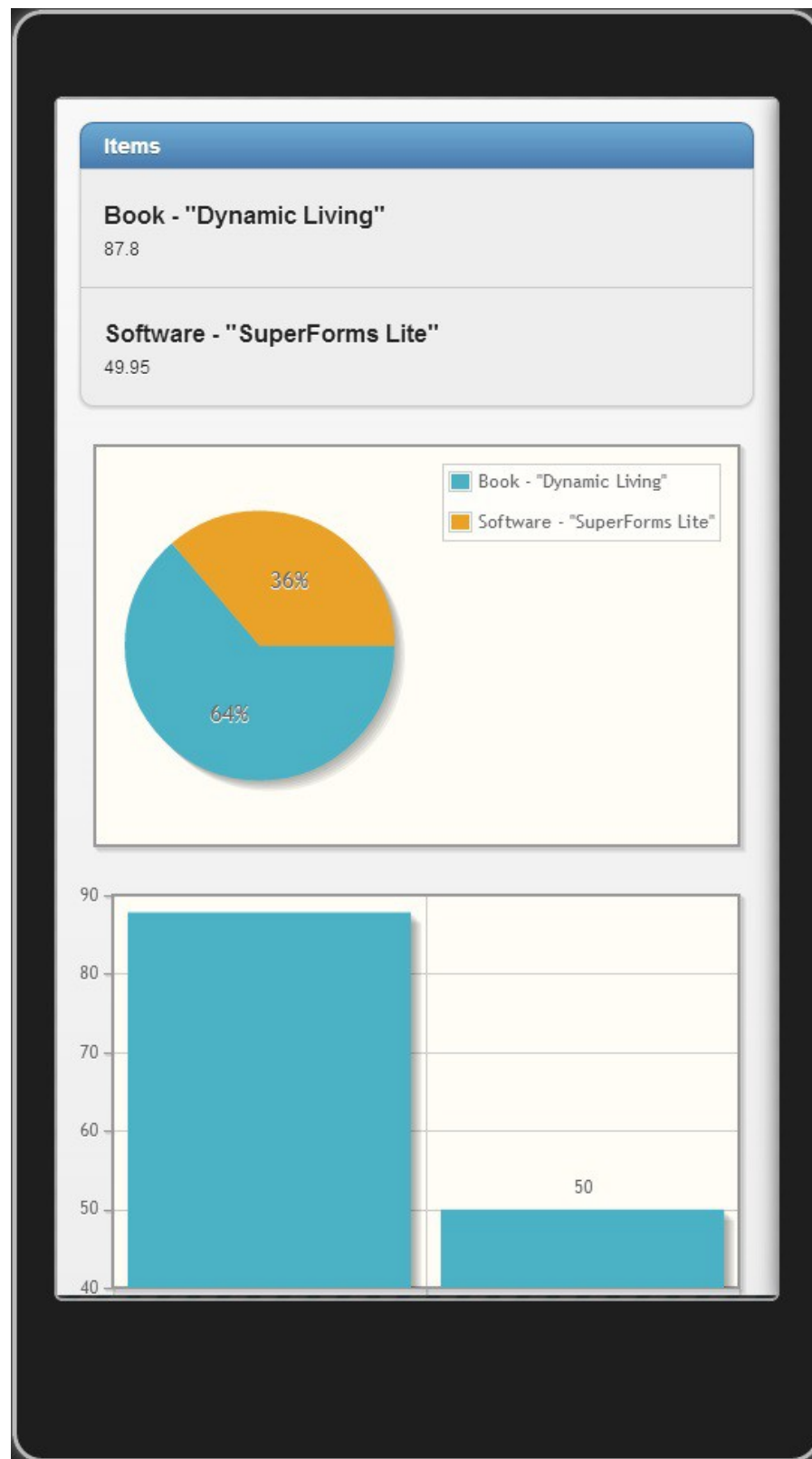
Any .js and .css file in the media lib will be added to the DOM automatically

During export define on which order add the .js and .css to the DOM.

If the library is not available offline append it to the DOM at onOpenSolution

Access the 3rd party library anywhere in your code

```
var map = new google.maps.Map($('#map-canvas'), mapOptions);
```



Integrating 3rd party libraries

Use PhoneGap/Cordova to

Wrap Servoy Mobile Solution as Native App

Integrate with Device API's: Camera, File...

Use PhoneGapBuild to

Create builds for supported platforms w/o SDK's

Include plugins: Bluetooth, Push..

Available Plugins at:

<https://build.phonegap.com/plugins>

Mobile working with data

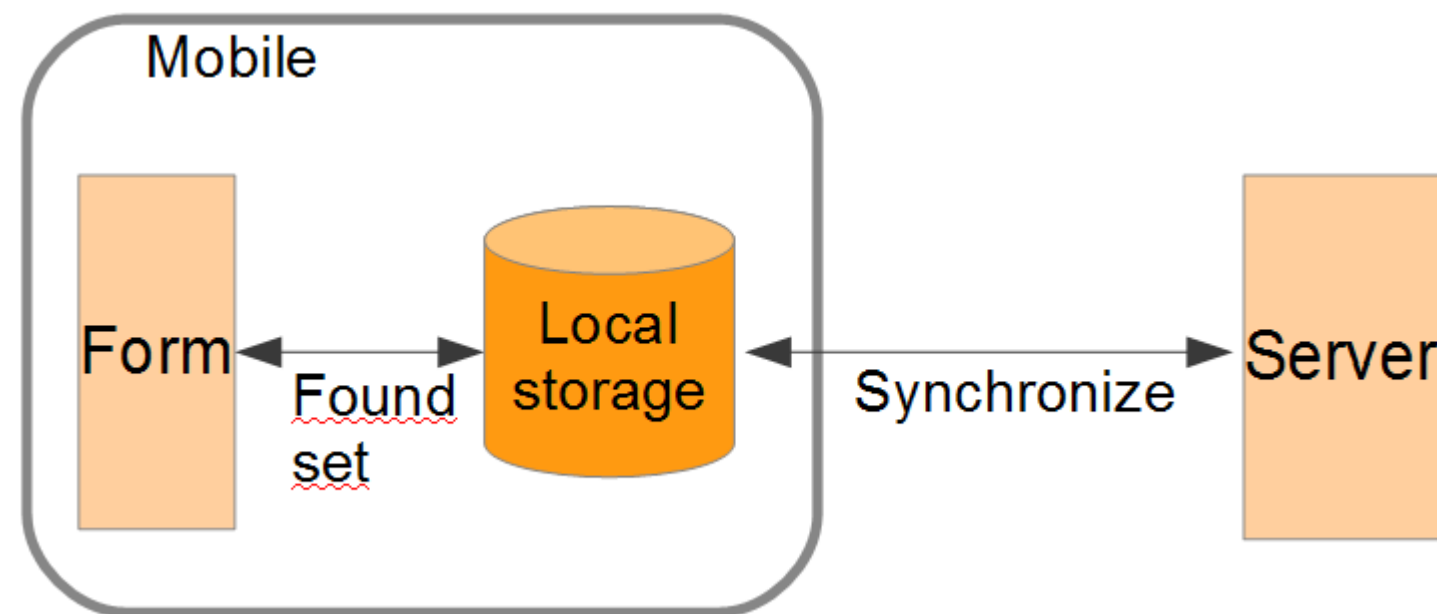
Store data into offline storage

Simplified interface: not suitable to navigate big amount of data

Selective synchronization of data

Retrieve additional data with online search

Built-in process



SQLite on Mobile

Extend the offline storage capacity

Web SQL: W3C Specification

PhoneGap SQLite plugin: available for PhoneGapBuild

Web SQL Support

Android : 2.0 +

Apple iOS: 3.2 +

Desktop Browsers: Chrome, Safari, Opera

SQLite plugin Support

Phonegap 3.0+

Web SQL/SQLite plugin

'Unlimited' offline storage (Web SQL limited to 50 Mb on iOS)

relational database: SQLite dialect

transactional

asynchronous

Use Case

as user I would like to have available in offline mode all information of interest

e.g. all products, all customers data, all locations...

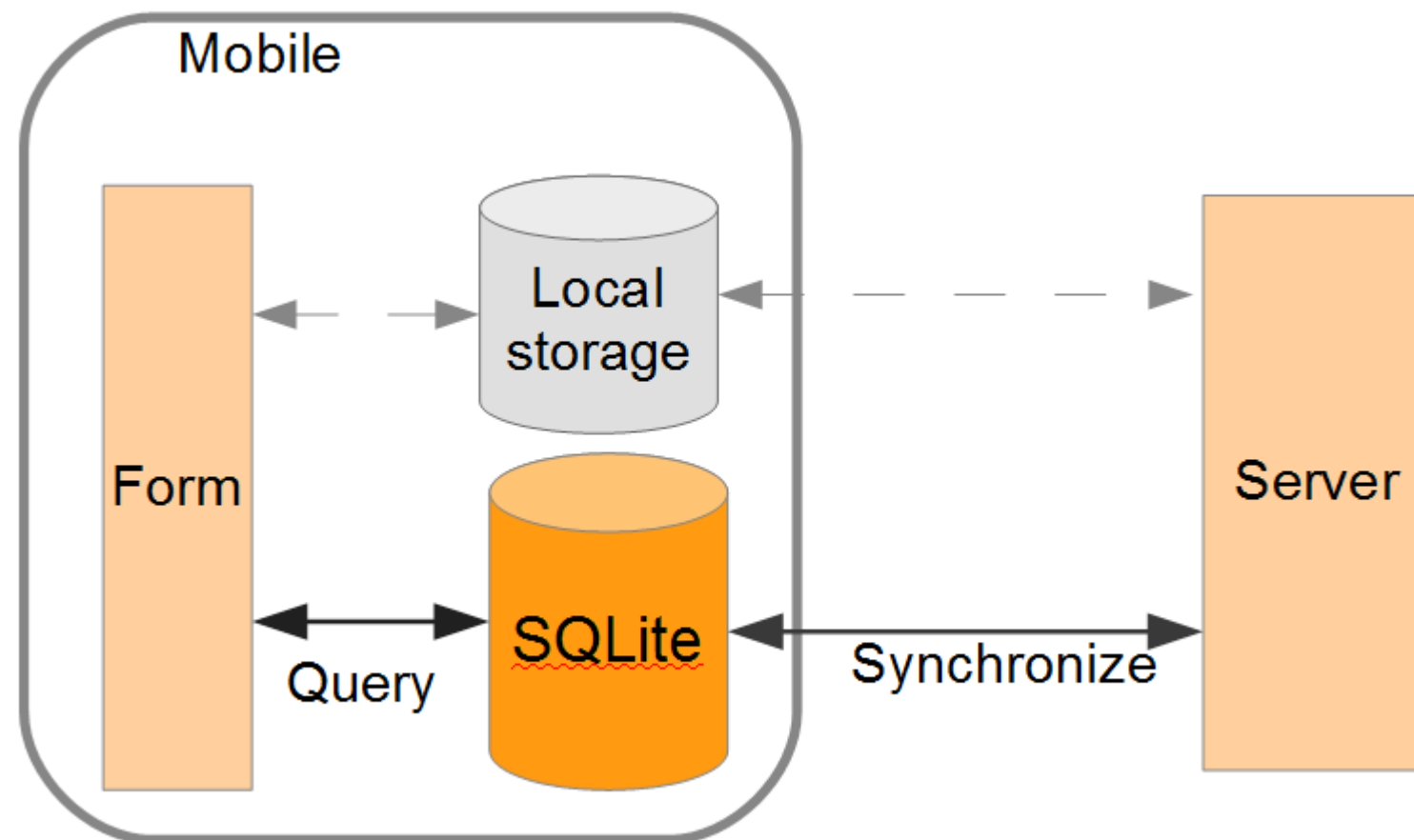
How to use SQLite in Servoy

SQLite setup: create database

scripting to synchronize data with server

SQLite scripts for querying

r/w to localstorage using foundset



SQLite on Mobile

Setup SQLite in Servoy

Open connection to SQLite at onSolutionOpen

Create tables

```
var db = window.openDatabase('myWebSQL', '1.0', 'this is my first db', 10000000);
```

```
db.transaction(  
    function (tx) {  
        tx.executeSql('CREATE TABLE IF NOT EXISTS foo (id unique, text)');  
    }, SQLsuccessCallback, SQLerrorCallback )
```

Using SQLite in Servoy

Execute SQLite Query

Store result rows as new record in foundset or use directly in custom UI

```
db.transaction( function (tx) {  
    tx.executeSql('SELECT * FROM foo', null, errorCallback,  
        successCallback);  
})  
  
function successCallback (tx, result) {  
    for (i=0; i < result.rows.lenght, i ++) {  
        var record = results.rows.item(i);  
        // do something with record  
    }  
}
```

Servoy Synchronization Framework (Concept Car)

use Servoy Framework to synchronize data on SQLite Mobile
standardize synchronization process and fill the gap with the built-in sync
Keep focus on your own business logic

Other considerations

think about using the SQLite database in read-only mode
you can use localStorage to push changes into server
keep foundset size small, limit SQLite query results
Web SQL and SQLite plugin have similar API structure, use Web SQL during development and test on the Browser

Now:

Multitenancy with PostgreSQL

12.10 pm

Integrating WebSpeech into your application